**NOTE**: You need a public StartUp class with the namespace PersonInfo.

Define an **interface IPerson** with properties for **Name** and **Age**. Define a class **Citizen** that implements **IPerson** and has two properties **string** **name** and an **int** **age.** The **Citizen** should accept **name** and **age** upon initialization.

Try to create a new **Person** like this:

|  |
| --- |
| string name = Console.ReadLine();  int age = int.Parse(Console.ReadLine());  IPerson person = new Citizen(name, age);  Console.WriteLine(person.Name);  Console.WriteLine(person.Age); |

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| Peter  25 | Peter  25 |